

Banter

Module
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Banter

Banter is the continuous chatting between teammates to give information and instruction during a game

It is essential for effective teamwork

Information

- ◎ Giving information:
 - > what I am doing
 - > what is happening

- ◎ Example:
 - > I'll tackle (player) 8
 - > turnover – get back to the zone

Instruction

Giving instructions

- ① Three things, three times:
 - > name
 - > what you want them to do
 - > where you want them to go

- ① Example:
 - > Ben, push out on the left
 - > Ben, push out on the left
 - > Ben, push out on the left