

# Communications

Module  
15



# Banter – 1

## Giving instructions

- ① Three things, three times:
  - > name
  - > what you want them to do
  - > where you want them to go
  
- ① Example:
  - > Ben, push out on the left
  - > Ben, push out on the left
  - > Ben, push out on the left

# Banter – 2

- ◎ Giving information:
  - > what I am doing
  - > what is happening
- ◎ Example:
  - > I'll tackle (player) 8
  - > turnover – get back to the zone